# Programming in Java - II

Lectures: 60

## Objectives:

The syllabus aims in equipping students with,

- Problem solving abilities using computers
- Ability to build the necessary skill set and developing computer based solutions for real life problems
- Necessary knowledge base for JDBC programming
- To design User Interface using Swing and AWT

# Unit 1: Database Programming

12

- Introduction to JDBC: Architecture (2-tier, 3-tier)
- JDBC Drivers
- Connectivity with PostgreSQL: basic steps
- JDBC statement: Statement, PreparedStatement, CallableStatement
- JDBC ResultSet and types
- JDBC Metadata ResultSetMetaData, DatabaseMetaData
- Transactions: commit(), rollback(), SavePoint()

#### Unit 2: Multithreading

09

- What are threads?
- Life cycle of thread
- Creating and using threads using Thread class and Runnable interface
- Thread priorities
- Running multiple threads, ThreadGroup class
- Daemon thread
- Synchronization and inter-thread communication( race condition using thread synchronization)

# Unit 3: Servlets

13

- Introduction to Servlet and Servlet types
- Lifecycle of servlet
- Handing HTTPRequest and HTTPResponse
- HttpServlet:
  - Reading form data from servlet



- Servlet Database communication
- Session tracking –User Authorization, URL Rewriting, Hidden Form fields, Cookies and HttpSession.
- Simple first JSP program
- Life cycle of JSP
- Implicit Objects
- Scripting elements Declarations, Expressions, Scriplets, Comments
- JSP Directives Page Directive, include directive
- Mixing Scriplets and HTML
- Example of forwarding contents from database to servlet, servlet to JSP and displaying it using JSP scriplet tag

## Unit 4: Java Server Pages (JSP)

13

- Introduction to JSP
- Life cycle of JSP
- Implicit Objects
- Scripting elements Declarations, Expressions, Scriplets, Comments
- JSP Directives Page Directive, include directive
- Mixing Scriplets and HTML

# Unit 5: Networking

05

- Networking basics Protocol, Addressing, DNS, URL, Socket, Port
- The java.net package-InetAddress, URL, URLConnection class, SocketServer and Socket class
- Creating a Socket to a remote host on a port (creating TCP client and server)
- Simple Socket Program Example

## \*Contact hours - 12 hours

#### Reference Books:

- 1. Herbert Schildt, Complete reference Java (5th edition).
- 2. Steven Horlzner, Java 2 Programming Black Book.
- 3. E balgurusamy, *Programming with java*, a Primer. 4th edition.
- 4. Cay S Horstmann, Gary Cornell, *Core Java Volume I- Fundamentals*, 8th edition, , Prentice Hall, Sun MicroSystem Press .
- 5. Cay S Horstmann, Gary Cornell, *Core Java Volume II- Advance Features*, 8th edition, , Prentice Hall. Sun MicroSystem Press.

